1. When player presses E to Switch#2 before he destroys the electric box, the system will let player to destroy the electric box first.
2. When player presses E to Door#1/2 before open the Switch#1/2, the system will let player to open the switch#1/2.
3. When NPC walk cross the door, the door will open for about 3 seconds then closed.
4. When player is next to the box can hide/move, the system will tell player that the box can hide/move.